10 Week Boot Camp Pilot

FC-T: CAPT Hammond



10 Week Boot Camp Goals

1. Reduce the number of Recruit discharges from Training.

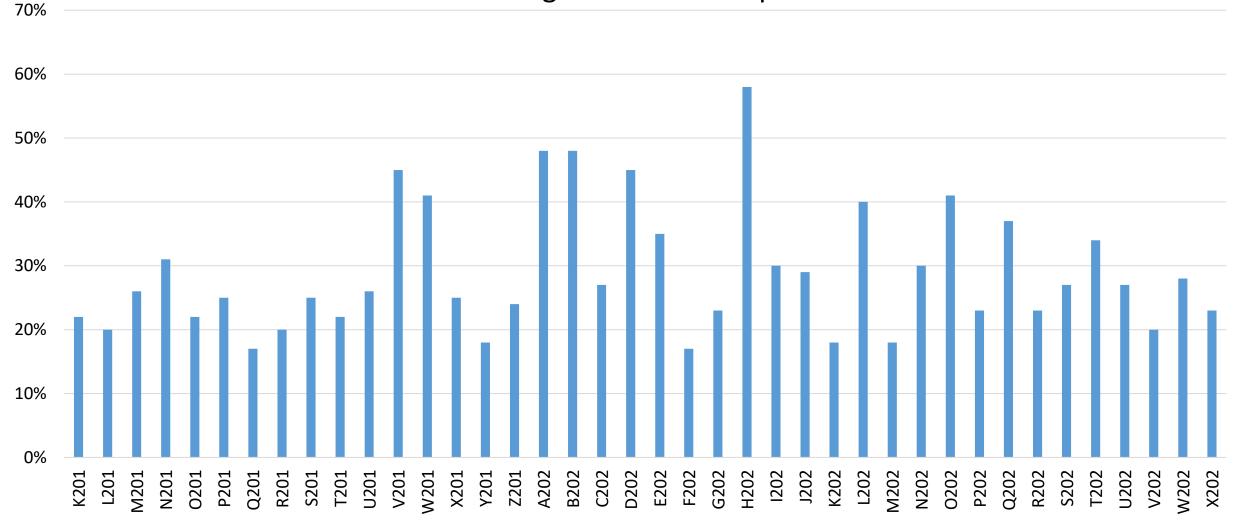
2. Increase training efficiency.



Current Snapshot of USCG Recruit Training

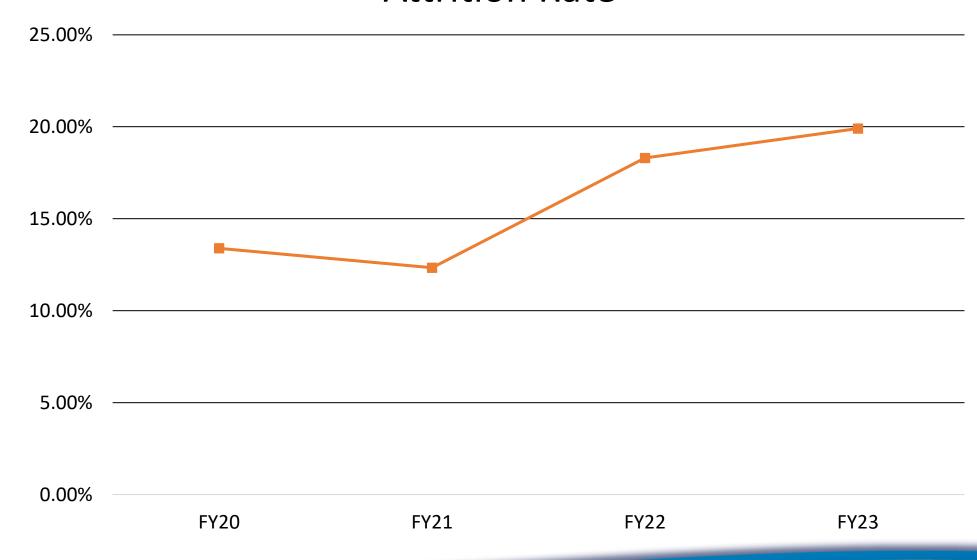


FY22 Percentage of Recruits Rephased

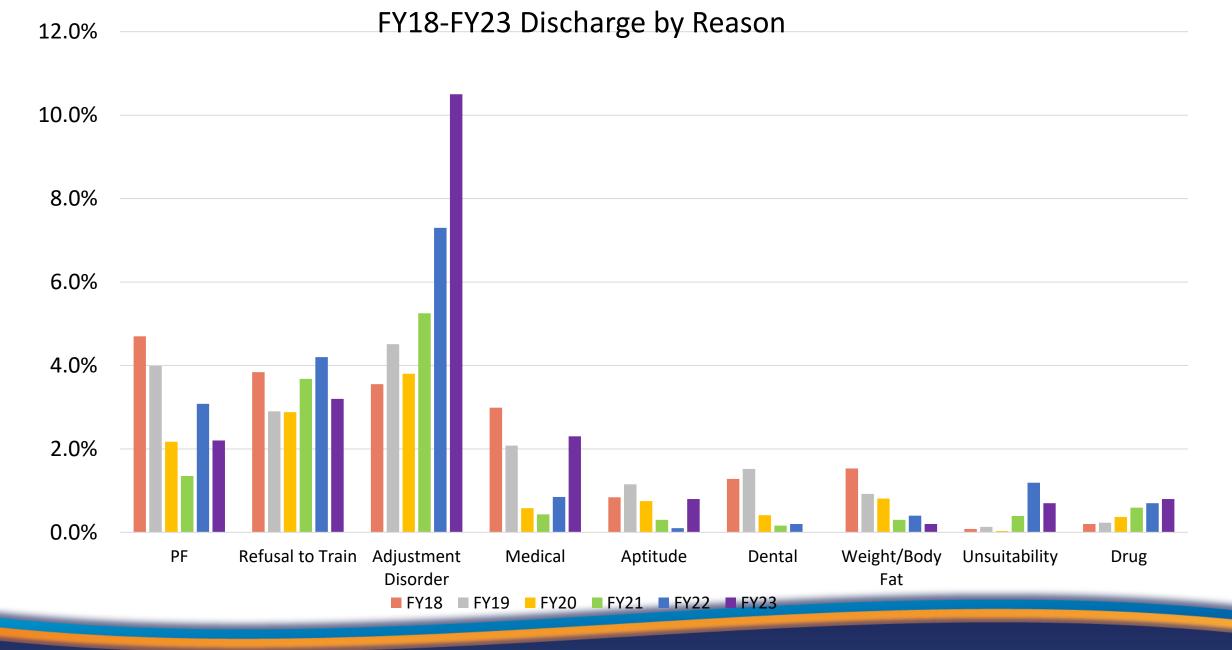




Attrition Rate

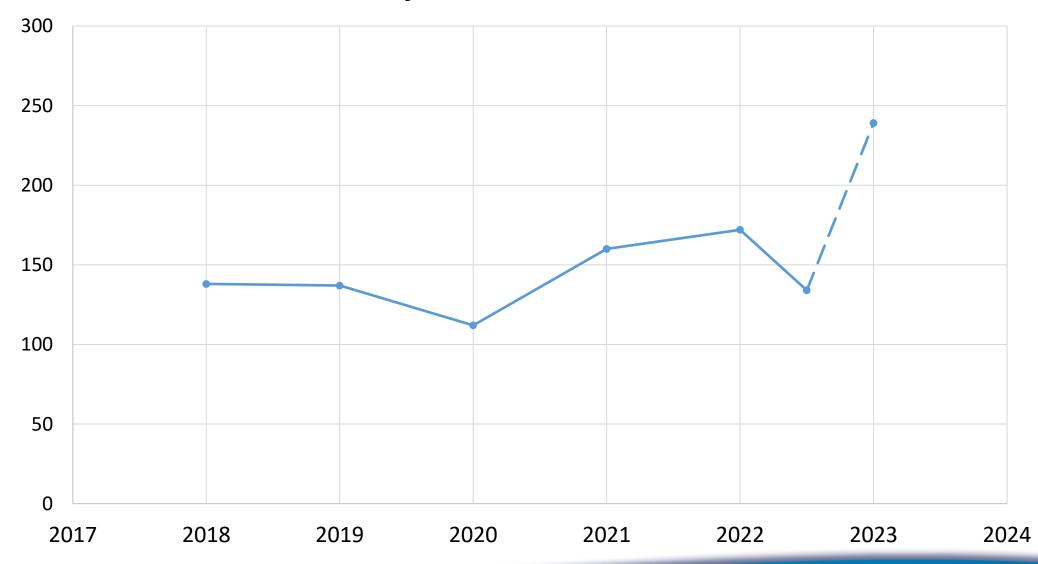








Adjustment Disorders





10 Week Boot Camp Additions

- CG Toughness
- Milestones earlier in Recruit Training
- Delayed "Pick-up"
- Additional Physical Fitness Classes
- Addition of "Breaking Tides" Culminating Event



FOCUS: Forming/ Onboarding Phase

Build a Recruit Foundation

FOCUS: Recruit/Skills Phase

Develop Recruit skills, team building, and basic discipline

FOCUS: SAR Phase

Individual task proficiency, practical application of skills, physical fitness, discipline

FOCUS: Fleet Phase

Transition from Recruit to Non-Rate, Mentorship/Leadership, and Life skills

LIFE SKILLS

- Overcoming Fear
- Adaptability/Resiliency
- Obedience to orders
- Introduction to Recruit Rules & Regs
- Early Buy-in

LIFE SKILLS

- Knowing oneself under stress
- "Learning & Training to do the job" (Building skills)
- Moving past failure
- Strength in teamwork

LIFE SKILLS

- Stress management
- Self discipline
- Focus under pressure
- "Doing the Job"

LIFE SKILLS

- Maintain composure under adversity
- Critical Thinking/Time Management
- Treat trainees like Non-Rates

Milestones:

- PFA
- ODU's To Pick-up
- LCC Patch after INDOC

Milestones:

- Earn Pieces Wk 3
- Confidence Course Wk5
- Orders
- On-base Liberty

Milestones:

- Culminating event
- Company Colors
- Non-Rate covers
- Leadership Movie Night

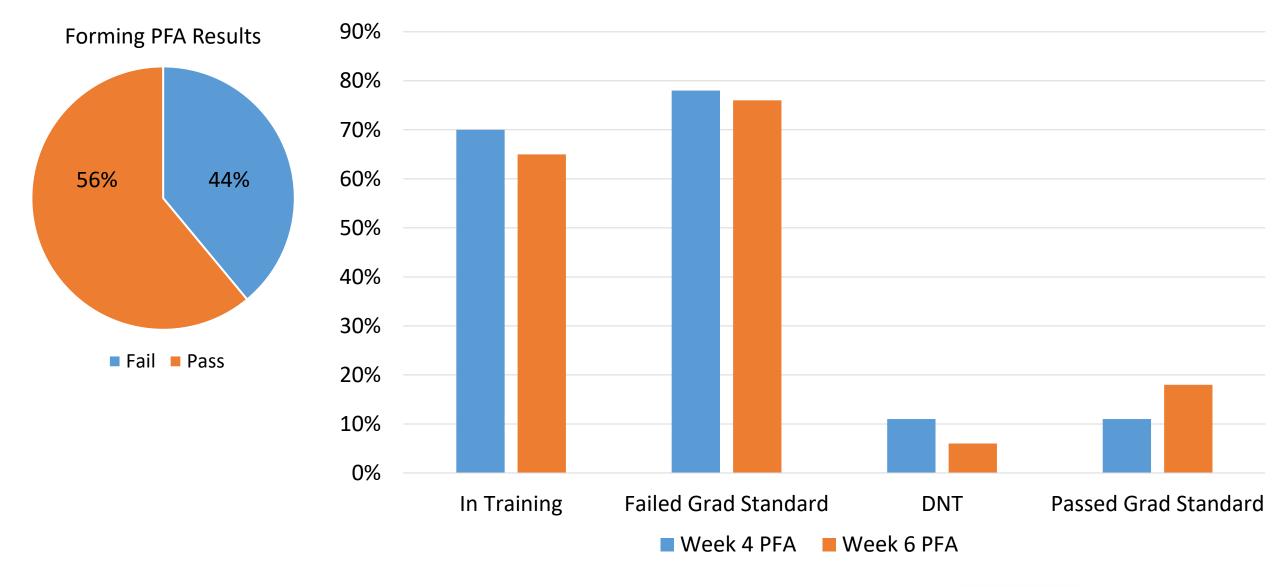
Milestones:

- Flag raise Grad Week
- Off-Base Liberty Wk 9
- Pizza/Grad Party

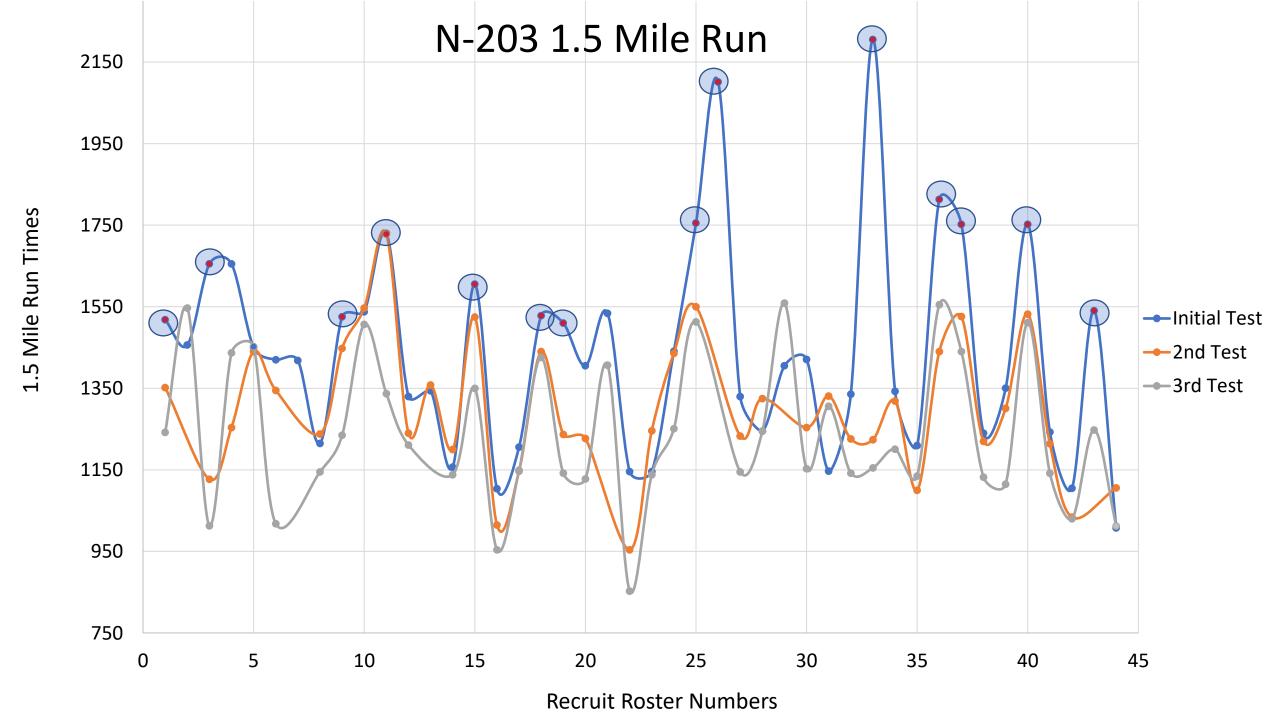


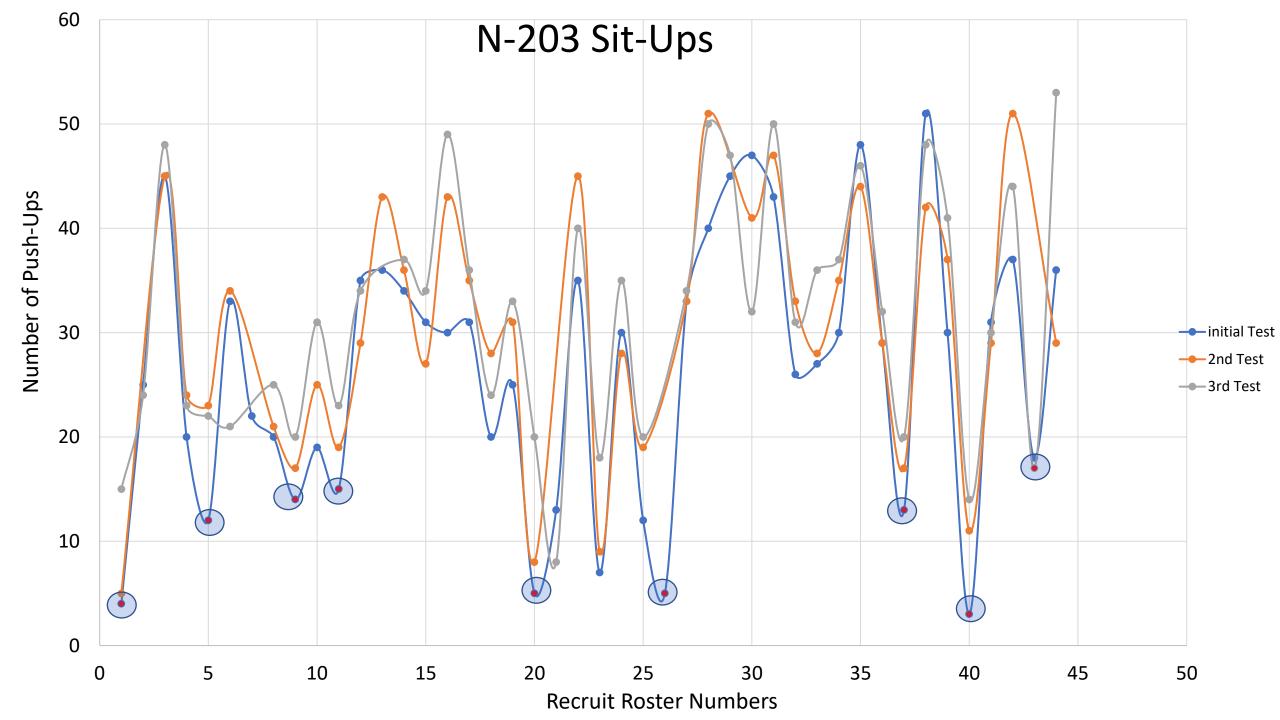
Physical Fitness Results

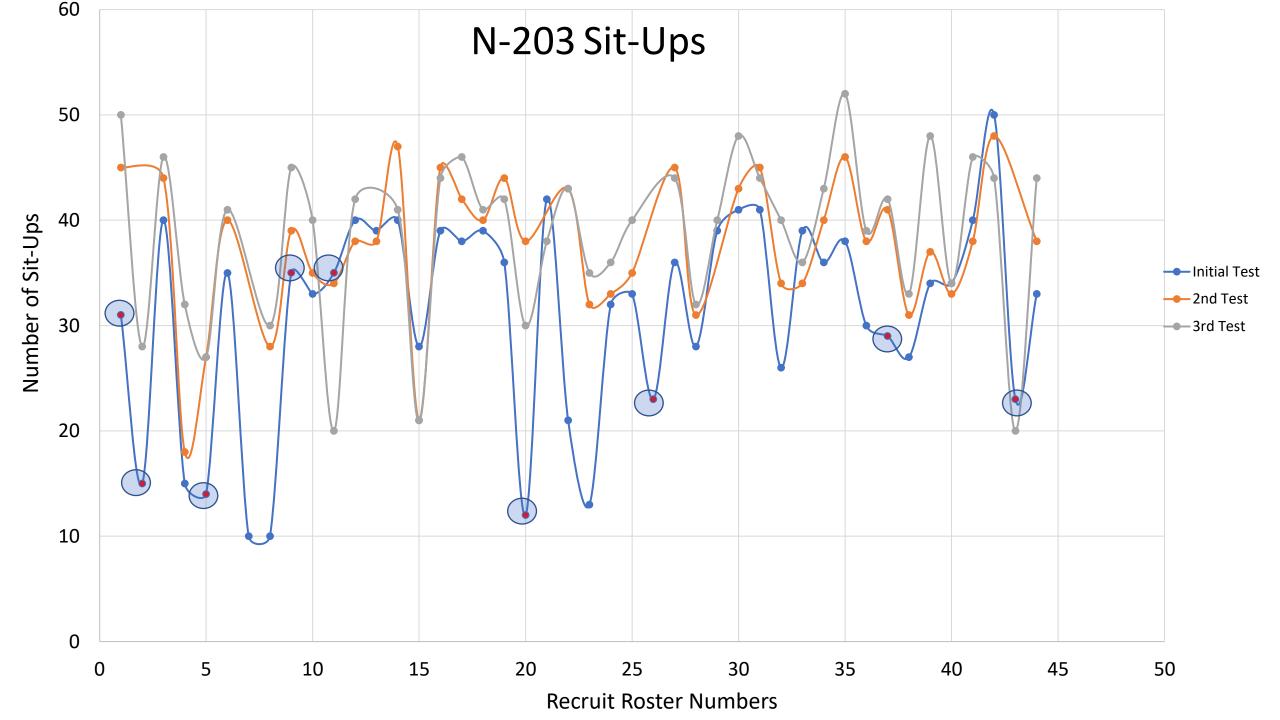












TCCM Campaign Plan Updates



TCCM Recapitalization Priorities

1. Construct Multi-Use Training and Ceremonial Facility

Indoor 1/8 mile track, accession ceremony seating for 1,000 guests, seamanship instructional classrooms and practical application area

2. Replace Healy Hall

Demolish 1960's era barracks building, provide modern berthing and classroom space for three 120 person recruit companies

3. Replace James Hall

Demolish 1960's era barracks building, provide modern berthing and classroom space for three 120 person recruit companies

4. Replace Galley

Build new galley facility able to accommodate 5,000/yr recruit thruput, demolish 1970's era building that has growing maintenance issues

5. Replace Firing Range

Build new small arms firing range to eliminate need for recruits and active duty personnel to travel off-site



Discharge Discussion



Discharge Discussion

- Does your Service allow for DORs (Drop on Request)?
- How does your Service handle Refusals to Train?
- What is the timeline for a discharge for Refusal to Train?
 - Are there additional requirements prior to discharge?
 - How long does it take to discharge the member?



Questions

